



SUGGESTED THREE DART FINISHES

THE SAN FRANCISCO DARTS LEAGUE

JOIN US AND PLAY DARTS + TWO SEASONS EVERY YEAR + ALL LEVELS

WWW.SFDL.ORG + LOOK FOR US ON FACEBOOK AND TWITCH

170	T20 T20 DB	137	T20 T15 D16	111	T20 S19 D16	85	T15 D20
167	T20 T19 DB	136	T20 T20 D8	110	T20 S18 D16	84	T16 D18
164	T20 T18 DB	135	T20 T17 D12	109	T20 S17 D16	83	T17 D16
161	T20 T17 DB	134	T20 T14 D16	108	T20 S16 D16	82	T14 D20
160	T20 T20 D20	133	T20 T19 D8	107	T20 S15 D16	81	T15 D18
158	T20 T20 D19	132	T20 T20 D6	106	T18 S20 D16	80	T20 D10
157	T20 T19 D20	131	T20 T13 D16	105	T19 S16 D16	79	T13 D20
156	T20 T20 D18	130	T20 T18 D8	104	T20 S12 D16	78	T18 D12
155	T20 T19 D19	129	T19 T16 D12	103	T17 S20 D16	77	T15 D16
154	T20 T18 D20	128	T18 T14 D16	102	T20 S10 D16	76	T20 D8
153	T20 T19 D18	127	T20 T17 D8	101	T20 S9 D16	75	T17 D12
152	T20 T20 D16	126	T19 T19 D6	100	T20 D20	74	T14 D16
151	T20 T17 D20	125	T18 T13 D16	99	T19 S10 D16	73	T19 D8
150	T20 T18 D18	124	T20 T16 D8	98	T20 D19	72	T20 D6
149	T20 T19 D16	123	T19 T10 D18	97	T19 D20	71	T13 D16
148	T20 T16 D20	122	T20 T18 D4	96	T20 D18	70	T18 D8
147	T20 T17 D18	121	T18 T17 D8	95	T19 D19	69	T19 D6
146	T20 T18 D16	120	T20 S20 D20	94	T18 D20	68	T20 D4
145	T20 T15 D20	119	T19 T10 D16	93	T19 D18	67	T17 D8
144	T20 T20 D12	118	T20 S18 D20	92	T20 D16	66	T10 D18
143	T20 T17 D16	117	T20 S17 D20	91	T17 D20	65	T11 D16
142	T20 T14 D20	116	T20 S16 D20	90	T18 D18	64	T16 D8
141	T20 T19 D12	115	T20 S15 D20	89	T19 D16	63	T13 D12
140	T20 T16 D16	114	T20 S14 D20	88	T16 D20	62	T10 D16
139	T20 T13 D20	113	T20 S13 D20	87	T17 D18	61	T15 D8
138	T20 T18 D12	112	T20 S20 D16	86	T18 D16	60	S20 D20

CRICKET	301	501
<ul style="list-style-type: none">Object: Close each of 20, 19, 18, 17, 16, 15, and Bull's Eye by scoring three of each (in any order) before your opponent.The winner will have closed their numbers and have points greater than or equal to their opponent.Points can be scored on the numbers your opponent has open.The outer ring is the "double ring" and scores two of each number; the inner ring is the "triple ring" and scores three of each number.Bull's Eyes are worth 25 points; double Bull's Eyes are worth 50.	<ul style="list-style-type: none">Object: Go from 301 points to 0 points before your opponent.Players must hit a double to begin scoring and "double out" to win.To "double out" players must hit a double that makes their score 0.Hitting more points than what is left is a "bust", the score returns to the previous tally, and the turn is over.The outer ring is the "double ring" and scores two of each number; the inner ring is the "triple ring" and scores three of each number.Bull's Eyes are worth 25 points; double Bull's Eyes are worth 50.	<ul style="list-style-type: none">Object: Go from 501 points to 0 points before your opponent.Players begin scoring immediately but must "double out" to win.To "double out" players must hit a double that makes their score 0.Hitting more points than what is left is a "bust", the score returns to the previous tally, and the turn is over.The outer ring is the "double ring" and scores two of each number; the inner ring is the "triple ring" and scores three of each number.Bull's Eyes are worth 25 points; double Bull's Eyes are worth 50.